



## Blender PT Conference 2013: Call for Submissions

### Description

Blender is an open-source 3D digital tool available for Windows, Macintosh, Linux and FreeBSD. Its main applications include films, videogames, advertising and visualization. The Blender PT Conference 2013 is an event to promote Blender in the Portuguese digital market as an added value for commercial tools. Researchers, professionals and freelancers are invited to debate about the real impact of Blender at an academic and professional level. The conference is organized by PROBlender, the Portuguese Blender Association, together with the Arts School and the Research Center for Science and Technology in Art (CITAR) of the Catholic University of Porto. PROBlender members are from Blendet PT, the Portuguese community of Blender users. The conference website is online at <http://www.problender.pt/en/conf2013>.

### Location

The conference will be held in the Arts School of the Catholic University of Porto in **April 6-7, 2013**.

### Important dates

- Submissions deadline (except Game Contest and Animations): **December 31, 2012**
- Authors notification of acceptance: **until January 20, 2013**
- Camera-ready versions (all categories): **February 20, 2013**
- Conference program announcement: **February 27, 2013**
- Workshops registrations: **starting February 27, 2013**
- Early registration deadline: **until March 15, 2013**
- Conference dates: **April 6-7, 2013**
- Availability of proceedings: **until May 15, 2013**

### Topics and submission details

Concept design, modeling, sculpting, mapping (UVs), texturing, rigging, skinning, animation, particles, rendering, audiovisual, visual effects (VFX), game engine and python. In case Blender is not your main 3D production tool, your submission is still possible as long as it has a relation with Blender. An example is a migration into Blender of a work performed with another 3D tool. Submissions are accepted in these categories: articles, animations, workshops and a game contest. Authors are asked to choose one or more categories and write in one of the conference official languages: Portuguese or English.

### Organizing Committee

#### Honorary Guests

Carlos Morcillo  
Luis Belerique  
Rui Campos

#### Conference Chairs

Pedro Bastos  
Ricardo Pereira  
Rui Pereira

#### Local Chairs

Luis Martins  
Diogo Vieira  
Ricardo Megre

#### Articles & Posters

Daniel Basso  
Luis Loureiro  
Renato Sousa

#### Animations

Rogério Perdiz  
Ricardo Silva  
Rui Teixeira

#### Workshops

Paulo Martins  
Pedro Ângelo  
Ruben Carvalho

#### Game Contest

João Alves  
Matthew Dietel  
Nelson Zagalo  
Rita Fernandes

#### Conference Show Reel

Telmo Lourenço

#### Conference Logo/Commercial

Anabela Faria

#### Conference Logistics

Mariana da Silva

#### Volunteers

[conference@problender.pt](mailto:conference@problender.pt)